



EURO²

Performance Engineering on CPUs and GPUs:
- CPU and Memory: Things to be Careful for Performance -
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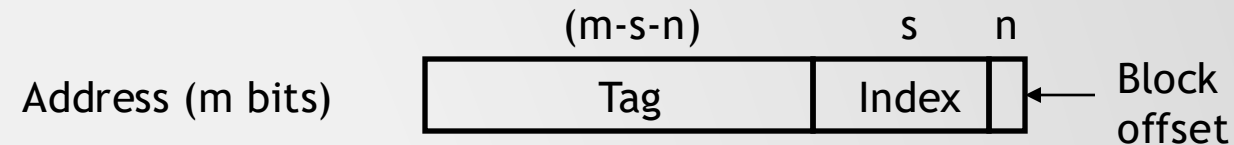
Cache: Set Associativity

Caches we have are usually **set-associative**.

- The cache is divided into groups of blocks, called **sets**.
- Each memory address maps to exactly one set in the cache, but data may be placed in any block within that set.

If each set has 2^x blocks, the cache is **2^x -way associative cache**.

- If a cache has 2^s sets and each block has 2^n bytes, the memory address can be partitioned as follows.

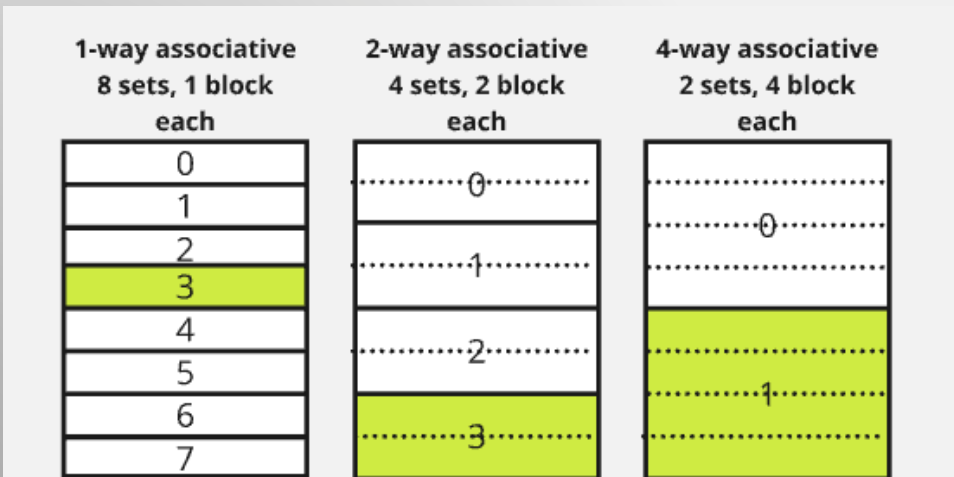


- Our arithmetic computations now compute a **set index**, to select a *set* within the cache instead of an individual block.

Block Offset = Memory Address mod 2^n

Block Address = Memory Address / 2^n

Set Index = Block Address mod 2^s



Cache: Set Associativity

Where would data from memory byte address 6195 be placed, assuming the eight-block cache designs below, with 16 bytes per block?

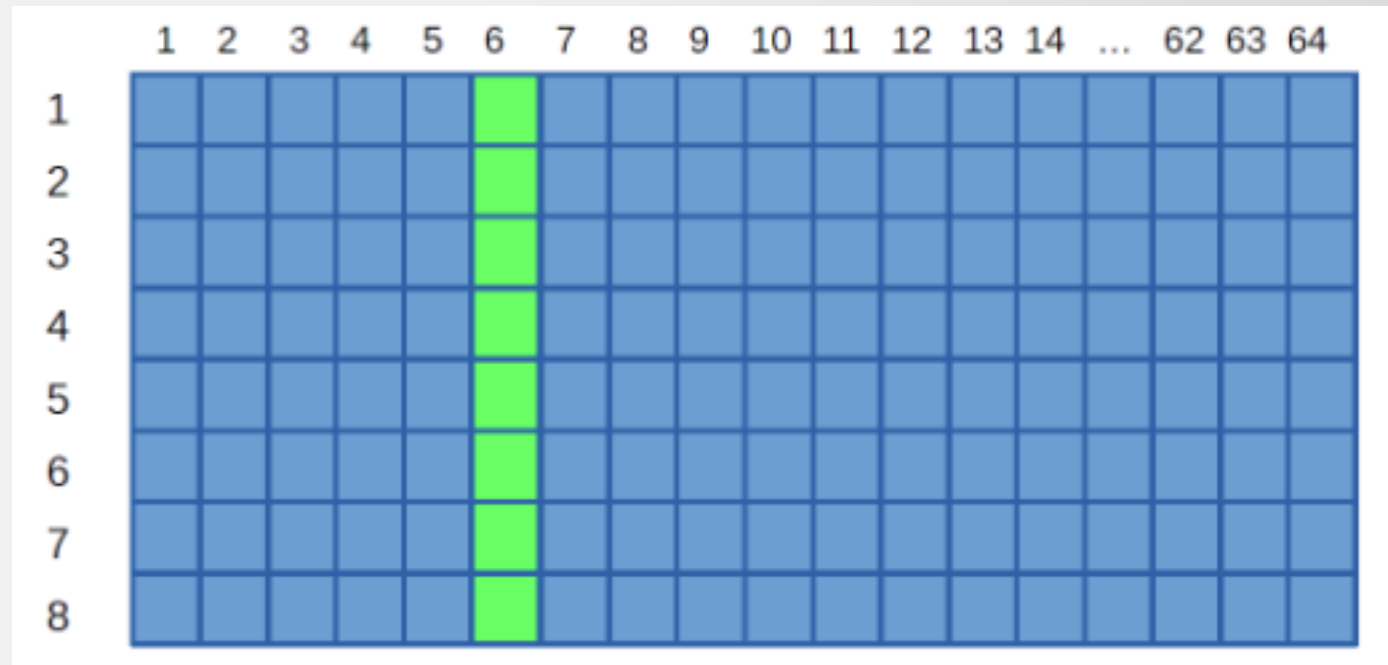
- 6195 in binary is 00...0110000 **011** **0011**.
- Each block has 16 bytes, so the lowest 4 bits are the block offset.
- For the
 - 1-way cache, the next three bits (**011**) are the set index.
 - 2-way cache, the next two bits (**11**) are the set index.
 - 4-way cache, the next one bit (**1**) is the set index.
- The data may go in *any* block, shown in green, within the correct set.

Cache: Set Associativity

- The 32KB of L1 data cache in a core can therefore be envisioned as a three-dimensional box, where:
 - Depth represents the size of a cache line, e.g., 64 bytes
 - Height represents the extent of a cache set
 - Width represents the number of sets that are available
- After doing a few quick calculations, we can find the relevant properties for the L1d cache of a core, which holds 32 KB divided into 64-byte cache lines and is 8-way set associative:
 - Bytes in L1d = $32 \text{ KB} * 1024 \text{ (bytes/KB)} = 32768 \text{ bytes}$
 - Cache lines in L1d = $32768 / \text{(line size)} = 32768 / 64 = 512$
 - Number of sets = $512 / 8 = 64$

Cache: Set Associativity

- Recall that each square on the right represents an entire cache line (64 bytes in our case).
- When data at a particular address is requested, the congruence class of the address is computed, determining the cache set of the cache line containing the data.
- Then the entire line is fetched into one of the eight slots for that cache set.



(<https://juejin.cn/post/6945477261197852703>)

Cache: Set Associativity

What is the worst performance pattern for a cache like this?

Lets see the answer!

Thanks



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