





# EURO<sup>4SEE</sup>

Optimizing Deep Learning Systems for Hardware Assoc. Prof. Erdem AKAGÜNDÜZ, METU

#### **Part V: Final Notes**



• PV.a : Introduction to DeepSpeed

• PV.b : Conclusions and Directions







- Understand why hardware matters in deep learning efficiency
- Explore fundamentals of compute & memory bottlenecks
- Learn model-level and system-level optimizations
- Connect hardware, algorithms, and software frameworks
- Gain a starting point for scaling deep learning in HPC

#### What we covered:



- Fundamentals: training vs inference bottlenecks, performance metrics, case studies
- Hardware & Memory: CPU/GPU/TPU/FPGA/ASIC, hierarchy, bandwidth, precision
- Model-Level Optimizations: pruning, quantization, knowledge distillation, efficient architectures
- System-Level Optimizations: parallelism, mixed precision, runtime/system optimizations
- Scaling for DL: Introduction to DeepSpeed and HPC training setups

### **Next Steps:**



- Hands-on with DeepSpeed
  - O Start small: run with 2 GPUs to understand scaling trade-offs
  - Explore the config file: optimizer states, zero redundancy (ZeRO), precision settings
- Experiment with Mixed Precision: compare fp32, fp16, and bfloat16
- Profiling: measure FLOPs, latency, throughput on your own models
- Explore model compression: try pruning or quantization on a pretrained model
- Study trade-offs: edge vs datacenter vs HPC environments
- Keep updated: follow hardware and framework developments (NVIDIA, AMD, Google, Microsoft DeepSpeed, PyTorch, etc.)







- Deep learning efficiency is as much about systems as it is about models
- Scaling requires balancing hardware, memory, and algorithmic tradeoffs
- The best path: experiment, profile, iterate
  - Think hardware-aware,
  - Learn to optimize system-level,
  - o Scale smart.



## Thanks!

"I find your lack of precision... fantastic!"







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